

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level: 8-16, 5+ suit
2-level: 10-16, 5+ suit
Responses: NAT, New suit = F by UPH
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd = 15-18 HCP w/ stopper, Syson
4 th over m= 11-14 w/ stopper
4 th over M = 11-16 HCP w/stopper (range asking STAY)
By PH = 2 lowest unbid suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
VUL vs NV or reopening/balancing: 11-16 HCP, 6+ suit
Other vulnerabilities: 5-11 HCP , 6+ suit (5+ at 2-level)
2NT = 2 lowest unbid suits
Reopen: 11-16 HCP, 6+ suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael's Cuebids
Stopper ask: (1m)-3m, (1M)-3M, (1x)-P-(1M)-3M
VS. NT (VUL/NV)
2♣ = 5+M & 4+oM, 10+ HCP / ♣ & higher suit
2♦ = 1 suit / ♦ & higher suit when non-vul
2♥ = 5+♥ & 4+m, 10+ HCP / 5+M & 4+oM
2♠ = 5+♠ & 4+m, 10+ HCP / 5+♠
DBL vs strong = 4M, 5+m / one suit
DBL vs weak = penalty
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O thru 4♥, over 4♠ usually penalty
2NT = 15-18
4NT = two-suited
Over 2M: 4m = 5+oM & 5+m, 3M = stopper ask
Over 2♦: 4♣ = 5+♣ & 5+M, 4♦ = 5+♥ & 5+♠
Over 3♣: 4♦ = 5+♦ & 5+M
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = MM
NT = mm
OVER OPPONENTS' TAKEOUT DOUBLE
2NT = 10+ HCP, SUPP for partner
1M-(DBL): transfers
1m-(DBL)-RDBL = 10+HCP, no fit

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	<u>Lead</u>	<u>In Partner's Suit</u>	
Suit	3 rd /5 th		
NT	4 th		
Subseq			
Other: A/Q for ATT, K for CT/unblock			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, AKQ+	AKQ+, AKxx	
King	AK, KQJ+, KQx+	AKJ+, KQJ+, KQT+	
Queen	QJ+, QJT+	AQJ+, QJT+	
Jack	KJT+, JT+	AJT+, KJT+, JT9+	
10	Tx, KT9+, QT9+, T9x	T98+, AT9+, QT9+	
9	9x	9x, 9xx	
Hi-X	Sx	Sx, Sxx, Sxxx	
Lo-X	HxxxS(+), HxS(x), xxS(x)	HxxS+, HHxS+	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = ENC	Hi = odd	DISC with S/P
Suit 2	Hi = odd	S/P	
3	S/P		
1	Low = ENC	Hi = odd	DISC with S/P
NT 2	Hi = odd	S/P	
3	S/P		
Signals (including Trumps):			
First discard = DISC that suit; Hi = ENC higher suit, Lo = ENC lower suit			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SUPP for unbid suits unless 16+ HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL thru 3♣			
Responsive DBL thru 4♦			
Support DBL & RDBL thru 2♥			
Maximal DBL thru 4♦			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: CANADA
PLAYERS: Cindy <u>He</u> – Max <u>Cheng</u>
EVENT: U26
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF (except 1♦-2♣-2♦-3♣)
1♣ = 2+ ♣
1♦ = 4+ ♦
5+M (Semi-F INT)
INT=14-17 could have 5 card major, 6 card minor
NAT WK 2, 5+
INV+ fit jumps in comp and by PH
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
2♣-(2x/3x)-P
Pass after OPPT lead directing DBL
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	3♠	11-21 HCP, 2+♣	2♣ = 10+ HCP, 5+♣ SUPP; 2♦ = 6-9 HCP, 5+♣ SUPP; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3NT = 12-15 HCP BAL	XYZ, Wolff Signoff, Lebensohl over Reverses	XYZ, Wolff Signoff, Lebensohl over Reverses, Unusual vs. Unusual, Fit showing jump shifts
1♦		4	3♠	11-21 HCP, 4+♦	2♣ = 2+♣, GF; 2♦ = 10+ HCP, 5+♦ SUPP ; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3NT = 12-15 HCP BAL	XYZ, Wolff Signoff, Lebensohl over Reverses	XYZ, Wolff Signoff, Lebensohl over Reverses, Unusual vs. Unusual, Fit showing jump shifts
1♥		5	3♠	11-21 HCP, 5+ ♥	1NT = 5-11 HCP semi-forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 6-9 HCP, 3+♥ SUPP; 2♠ = 5+♠, 10-12 HCP; 2NT = GF, 4+♥ SUPP; 3♣, = 10-11 HCP, 4+♥ SUPP; 3♦ = 6-9 HCP, 4+♥ SUPP; 3♥ = 0-5 HCP, 4+♥ SUPP; 3♠ = unknown SPL; 3NT/4♣/4♦ = ♠/♣/♦ SPL (stronger than 3♠ SPL); 4♥ = 0-10 HCP 5+♥ SUPP	XYZ, Wolff Signoff, Lebensohl over Reverses	XYZ 1NT semi-forcing 2♣ = 4+♥, 7+ HCP 2♦ = 3♥, 10+ HCP Fit showing jump shifts Unusual vs. Unusual TRF over 1M – (DBL)
1♠		5	3♠	11-21 HCP, 5+♠	1NT = 5-11 HCP semi-forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 5+♥, GF; 2♠ = 6-9 HCP, 3♠ SUPP; 2NT = GF, 4+♠ SUPP; 3♣, = 5+♣, 10-12 HCP; 3♦ = 10-11 HCP, 4+♠ SUPP; 3♥ = 6-9 HCP, 4+♠ SUPP; 3♠ = 0-5 HCP, 4♠ SUPP; 3NT = unknown SPL; 4♣/4♦/4♥ = ♠/♦/♥ SPL (stronger than 3NT SPL); 4♠ = 0-10 HCP 5+♠ SUPP	XYZ, Wolff Signoff, Lebensohl over Reverses	XYZ 1NT semi-forcing 2♣ = 4+♠, 7+ HCP 2♦ = 3♠, 10+ HCP Fit showing jump shifts Unusual vs. Unusual TRF over 1M – (DBL)
INT				14-17 HCP, BAL, may have 5M or 6m	2♣ = Stayman; 2♦/2♥ = TRF to 2♥/2♠; 2♠ = Size Ask/Clubs; 2NT = Diamonds/mm 0-7 HCP; 3♠ = Puppet Stayman; 3♦ = mm GF; 3♥ = 31(54); 3♠ = 13(54); 4♠ = QUANT w/ (xx)44		
2♣	✓	0		22+ or 8.5+ tricks	2♦ = waiting	After a response of 2♦, 2♥ by opener forces 2♣ and a rebid of 2NT shows 24+ HCP BAL, any other bid shows a hand w/ ♥	
2♦/2♥/2♠		5		5-11 HCP 5+♦/5+♥/5+♠	New suit = NAT, F1; 2NT = ASK; 4♣ = PKCB; 4NT = Ace ASK	2♦ - 2NT: 3♣ = bad; 3♦ = good; 3M = 4M 2M - 2NT ASK: 3♣ = bad; 3♦ = medium; 3♥ = good; 3♠ = 7 losers; 3NT = Solid AKQ+	
2NT				20-21 HCP, BAL, may have 5M or 6m	3♣ = Modified Puppet Stayman; 3♦/3♥ = TRF to 3♥/3♠; 3♠ = Relay to 3NT; 3NT = Relay to 4♣; 4♣ = Relay to 4♦; 4♠ = 5+m-5+m; 4NT = QUANT	After 3♣: 3♦ = May have 4♠; 3♥ = 4+♥; 3♠ = 5♠; 3NT = 4-4 M	
3 any		6		PRE	4♣ = PKCB, 4♦ = Pre KCB over 3♣, off in comp		
3NT				Gambling (7+ SOL m), 0 O/S A/K in 1/2 seat; 17-19 HCP 6+ minor in 3/4 seat	4♣ = P/C 4♦ = Shortness ask 4NT = Q ASK		
4 any		7		PRE	4NT = PKCB, 4♦ = Pre KCB over 4♣, off in comp	HIGH LEVEL BIDDING	
4NT				Blackwood		RKCB, 1430; Specific Kings, 1430 Gerber (4♣ Ace ASK)	
						Minorwood (no slam interest, 1/4, 3/0, 2 w/o Q, 2 w/ Q)	
						Exclusion Blackwood (0/3,1/4), PKCB; 0,1 w/o Q, 1 w/ Q, 2 w/o Q, 2 w/ Q	
						Interference below trump suit: DBL/RDBL = 1/4, P = 3/0, 1st step = 2 w/o Q, 2nd step = 2 w/ Q	
						Interference above trump suit: DBL = even, P = odd	
						Cue style: 1st & 2nd round CTRL up the line, Defensive DBL = 1 defensive trick	